



# PUGET SOUND PREMIER LEAGUE



### RELATED LINKS

[Game Day Roster Sheets](#)

Like

## Match Procedures

### Match Procedures (Administrative)

1. Prior to the start of the match, each team will provide their opponent a copy of their **US Club Soccer Official Roster**.



## U.S. Club Soccer Official Roster

All staff and players whose card expiration date is after the competition dates are eligible to participate.



<b>Club:</b>	FC Crush Academy	<b>Coach:</b>	David Lowe	<b>Expires:</b> 08/01/12	
<b>Team:</b>	FC Crush MMI/MMII	<b>Ast. Coach:</b>	Iestyn Mullins	<b>Expires:</b> 08/01/12	
<b>Age Group:</b>	U9	<b>Manager:</b>		<b>Expires:</b> NO CARD	
		<b>Date Printed:</b>	03/12/11		

Player ID	Last Name	First Name	M	DOB	Jersey #	Card Exp. Date
1	098-52	Sydney			7	08/01/11
2	098-10	Bailey			24	08/01/11
3	098-67	Margaret	B		25	08/01/11
4	098-68	Natalie	C		29	08/01/11
5	098-35	Halley			2	08/01/11
6	098-57	Peyton	N		4	08/01/11
7	098-34	Lilianna				08/01/11
8	098-07	Alyssa				08/01/11
9	098-88	Hannah	A		12	08/01/11
10	098-63	Bella	J		20	08/01/11
11	098-83	Brooklin	C			08/01/11
12	098-99	Sarah				08/01/11




You may use the same roster for each game providing you have not added any players. If you have added players, a new roster must be printed showing the new players.

This roster is created by your club registrar on the US Club Soccer website ([www.usclubsoccer.com](http://www.usclubsoccer.com)) Players that are not playing or no longer with the team may be lined out on the roster.

2. Provide the referee with **US Club Soccer Player Passes** (provided by your club registrar)

<b>FC Crush Academy</b>		<b>Player</b>
		
Last: <b>Smith</b> First: <b>Hailey</b> Team: 9303 FC Crush MMI League:		
DOB: <b>1/1/2003</b>	Expires: <b>8/1/2011</b>	#0984-444444

<a href="http://www.usclubsoccer.org">www.usclubsoccer.org</a> 	
This pass is valid for any US Club Soccer team in this club at or above this age group, if accompanied by an official roster. A player signature is not required.	
 Executive Director, William C. Sage	USSF National Association Member 

and (2) **PSPL Game Roster and Referee Reports.**

**PSPL Game Roster and Referee Report**

*Coach: Complete game and roster information and give to referee prior to start of game and collect your copy after completion of the game. Note starters to take advantage of player pass.*

Coach Name: Bob Coach			Home <input checked="" type="checkbox"/>	Visitor <input type="checkbox"/>
Game #: 45353	Date: 03/05/11	Time: 4:30pm	Field: Starfire Field 09	
Age/Division: GU9 Division 1		Notified of intent to Protest? Yes No		
Home Team: FC Crush MMI		Yellow Cards:	Red Cards:	Score:
Visitor Team: United		Yellow Cards:	Red Cards:	Score:

Jersey #	Player's Name	Starter	Comments/Misconducts
3	Jennifer	<input checked="" type="checkbox"/>	
6	Tamara	<input checked="" type="checkbox"/>	
9	Sarah	<input checked="" type="checkbox"/>	
12	Mackenzie	<input type="checkbox"/>	
15	Anna	<input checked="" type="checkbox"/>	
18	Brianna	<input checked="" type="checkbox"/>	
2	Diane	<input type="checkbox"/>	
7	Haley	<input type="checkbox"/>	
10	Sierra	<input checked="" type="checkbox"/>	
13	Taylor	<input checked="" type="checkbox"/>	
16	Julia	<input checked="" type="checkbox"/>	
		<input type="checkbox"/>	
		<input type="checkbox"/>	
		<input type="checkbox"/>	
		<input type="checkbox"/>	
		<input type="checkbox"/>	
		<input type="checkbox"/>	
		<input type="checkbox"/>	

**Referee:** Record game results/misconducts and give the coaches the appropriate copy of this sheet at the end of the game. **Misconducts:** Within 48 hours after completion of the game, submit misconduct forms via any RidgeStar misconduct website:

Authority: PSPL  
[www.Ridgestar.com](http://www.Ridgestar.com)  
 E-mail: [discipline@PugetSoundPremierLeague.com](mailto:discipline@PugetSoundPremierLeague.com)

\_\_\_\_\_  
 Referee Legibly Printed Name

Coaches: Complete the form and cut the form in half and give both halves to the Referee.  
 Referee: Please keep one roster sheet from each team. Please give the home roster sheet to the visitor team coach and give the visitor roster sheet to the home team coach. All information must be recorded on both sheets returned to the coaches.

This form can be downloaded at [www.PugetSoundPremierLeague.com](http://www.PugetSoundPremierLeague.com).

3. Referee will check-in each team, matching **US Club Soccer Player Passes** to **PSPL Game Roster and Referee Report**. Referee will return the Player Passes to the teams after check-in.

4. At the conclusion of the match, the referee will return 1 completed **PSPL Game Roster and Referee Report** to each opposing team. (Team A will receive Team B's roster and vice versa.) This should include match score, game misconduct, roster discrepancies and/or any other information the referee deems important. In the event of score discrepancies, the **PSPL Game Roster and Referee Report** shall be considered the official record of the game. Referee will keep (1) completed **PSPL Game Roster and Referee Report** from each team for his/her records.

5. Match results are to be reported by both teams within 24 hours. This can be done online from your teams home page, or by phone.

Detailed procedures for reporting by phone

- a. Dial the toll free number (866) 334-6294.
- b. When asked, say or enter the pin number of the league (this is NOT the same PIN number that you use to login to your team page) You will then be prompted to say or enter your game id number. The league PIN for reporting scores can be found on the Scores & Schedules page (see image below).



- c. You will then be told the division, teams playing, and field location - if this is the correct game, confirm by saying yes.
- d. When asked, say or enter the score for each team, then confirm.
- e. You can do more games in the same call, or just say goodbye when done.

Scores will not be posted online until **both** teams have reported the results of their match.